



Escape Studios Reveals 'CG WHIZ' 2011 Winners

Talent Discovery Competition Awards Future Stars of the Computer Graphics Industry

London -- December 15, 2011 -- [Escape Studios](#), the leading computer graphics (CG) academy, is delighted to announce the winners of its annual [CG Whiz](#) competition, which aims to uncover the future stars of the CG industry.

Now in its third year, CG Whiz recognizes the brightest CG talent in two categories: Amateurs and Young Professionals. The competition attracted more than 200 showreel entries submitted at Escape Studio's [Facebook](#) page in October and November 2011, and the overall winners were chosen by a panel of expert judges from Escape Studios, The Mill, CGSociety and 3D Artist *and* for the first time. Users Choice awards were given to the showreel in each category with the most 'Likes' on Facebook.

Daniel Danielsson of Sweden is this year's crowned Best Amateur at the CG Whiz awards event held last night at Escape Studios HQ in London. His showreel, [Still Motion](#), showed great creative potential and exceptional talent. He wins a [12-week visual effects](#) (VFX) classroom course at Escape Studios, followed by a 12-week placement at [The Mill](#).

Daniel said: "Winning CG Whiz is a dream come true – I can't wait to start Escape Studios' classroom course. Its tutors are the best in the industry, so I'll be in good hands before my placement with the Mill!"

Yunsung Cho from the US was named Best Young Professional for his [showreel](#). Sponsored by HP, the new Young Professionals category is designed for artists with less than three years industry experience. Yunsung wins a 12-month online ZBrush for 3D Artist course from Escape Studios, an HP Pavilion laptop and a showreel review by the CG Whiz judges.

[Jorge Barros](#) and [Amila Kumarasinghe](#), respectively, were named the winners of the Amateur and Young Professional categories of the Viewers' Choice Awards. These

awards were chosen by Escape Studios' Facebook fans, with more than 4,000 votes cast in both categories. Jorge wins a 12-month online Maya Essentials course from Escape Studios worth \$1,500, whilst Amila wins a CGSociety workshop.

Leanne Towers was awarded second place in the Amateurs category for her showreel, [Enid](#). She wins a 12-month online mentored VFX course at Escape Studios worth \$9,000 and Autodesk's Entertainment Creation Suite for Education, courtesy of CG Whiz sponsors Autodesk.

Commenting on the competition, Dominic Davenport, founder of Escape Studios said: "Every year, the talent in this competition gets better and better and with more than 200 entries this year, the decision was tough -- Daniel and Yunsung are both the potential stars we wanted to find and we look forward to helping them build their careers from here out."

"Autodesk is dedicated to educating up and coming animators, and to help them find their place in the global production community," said Stig Gruman, vice president, Autodesk Digital Entertainment. "We are delighted to be part of Escape Studio's efforts to help young talent and aspiring animators build their skills and prepare for rewarding careers in the CG industry."

About CG Whiz

CG Whiz is Escape Studios' annual competition which aims to uncover future stars of the CG industry. Now in its third year, it offers amateurs the chance to win almost \$25,000 worth of Escape Studios' training and a unique work placement at The Mill, and rewards the most promising young professionals with the chance to develop their skills further. CG Whiz is sponsored by [The Mill](#), [Autodesk](#), [HP](#), [CGSociety](#) and industry magazines 3D Artist and Digital Artist.

About Escape Studios

Escape is one of the most successful and well-respected CG academies in the world. We're the proving ground for a new generation of computer graphics stars breaking into film, TV, games and commercials. We're a vibrant community of professional artists. We're a unique outsourcing resource for leading CG studios. We're a specialist creative recruitment agency for entertainment, advertising, architecture and manufacturing businesses. We're an authority on all things CG, offering informed opinions on cutting-

edge creative, commercial and political issues. We're a specialist IT consultancy and technology store. We are all of these things. We are CG. We are Escape Studios. For further information, please visit www.escapestudios.com

Contact:

Lilly Hanscom for Escape Studios

+1 (415) 670-0542

lilly@lillyhanscom.com